



# Explore, Play, and Perform Together

INSTRMNTS is an exhibition that brings to life innovative musical instruments, sound installations, AV displays, and interactive experiences for a joyful, hands-on adventure.

It invites visitors to explore and play a wide range of custom-built instruments, most designed to be played by several people simultaneously.

The exhibition encourages collaboration, teamwork, and a unique musical dialogue between participants, with installations that celebrate nature through sound. Audiences are taken on a playful journey of musical discovery.



### **Exhibition Areas**

Each instrument tells its own story

Instruments are grouped by themes inspired by their origin stories that shaped their designs.

Visitors follow a path between areas where they can play the instruments on display.

Themes on each area are:

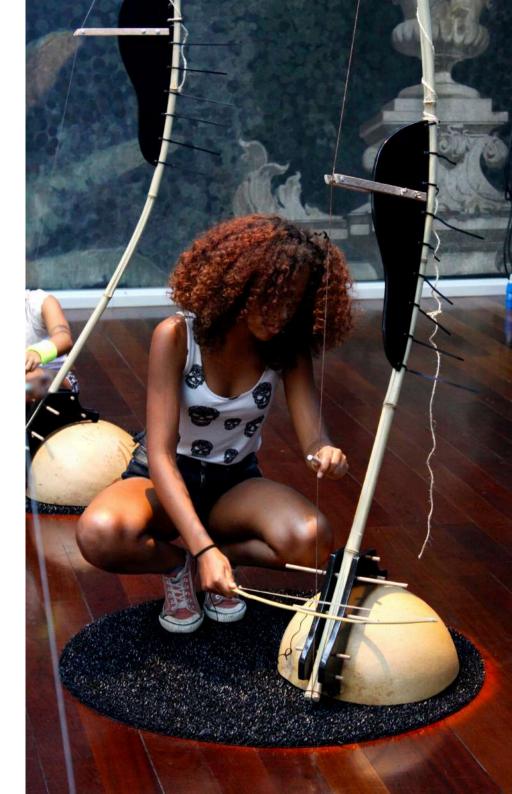
interstellar and underwater worlds with instruments such the acrux, sturn and epsilon lyrae

cloud forests tahra, morcego, some lamellophones

savana animals, birds tipaw, toha, several types of kissanji

age of dinosaurs dino installation with eight instruments

game of dialogue dialogue table, uana



# Hosting INSTRMNTS

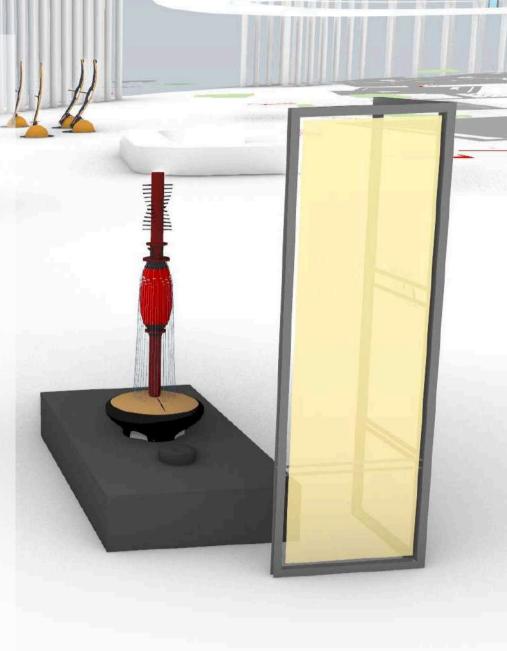
We offer an exhibition ready to be shipped in crates with:

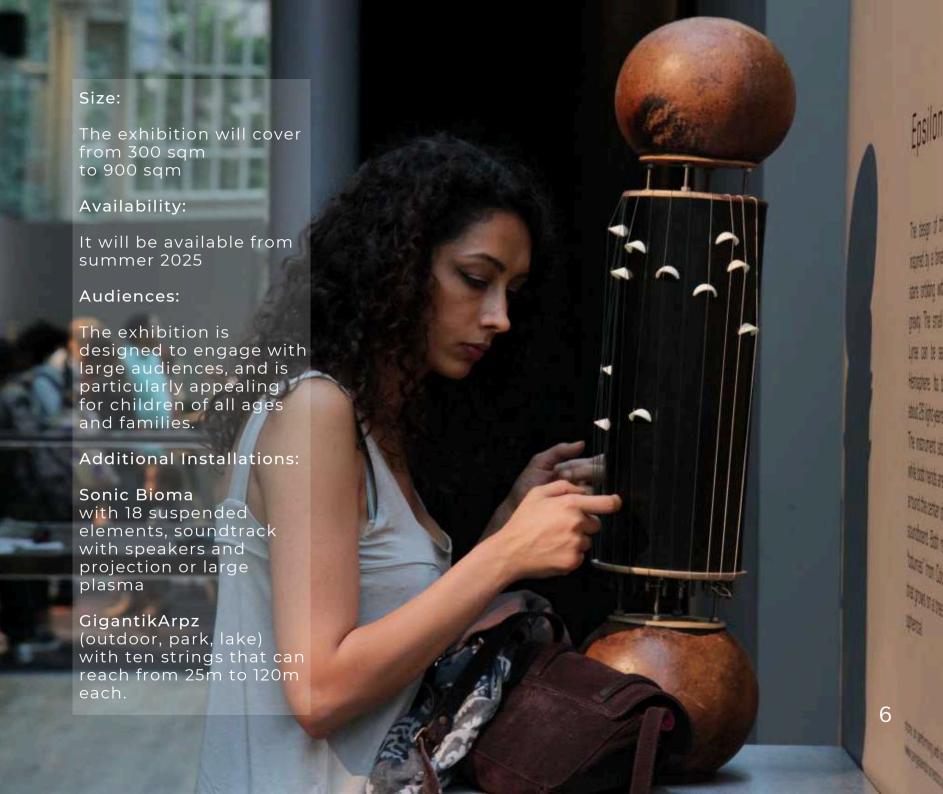
- up to 30 original instruments
- museography labels with QR codes for a deeper engagement
- plinths for smaller instruments
- metal structures with ipads showing how instruments are played
- speakers, mixing desk, ipad, lighting for acruxson installation
- carpets for designated areas
- a detailed exhibition manual

We also offer layout planning using 3D models of the instruments placed within the gallery space. Animated renderings are available for enhanced visualization and planning support.

### Required:

- for projection mapping option, equipment and its installation
- gallery space lighting
- transportation.





# ptions Experience

Dive into a world of creativity with:

Immersive <u>video</u> <u>projections</u>

Hands-on <u>workshops for</u> <u>all age</u>s

Live <u>performances</u> that bring the instruments to life

Storytelling sessions that spark the imagination

GigantikArpz outdoor installation

### Workshop program

INSTRMNTS offers a rich program of workshops led by local mediators, often musicians, who take part in a brief but comprehensive training course with us. The exhibition welcomes school groups, families and the visiting public.











## DINO INSTALLATION - the age of dinosaurs

eight single string instruments, played with friction bows



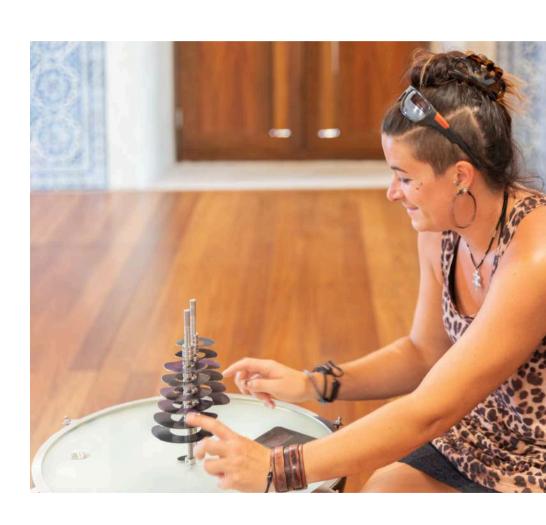
BELÉM CULTURAL CENTER, LISBON, 2024

click image to watch video



An iPad runs an app with samples to play the virtual acux.





MORCEGO (BAT) ZULÃO

wearable instrument with four strings played with a thin stick on each hand

lamellophone on a crystal glass jar

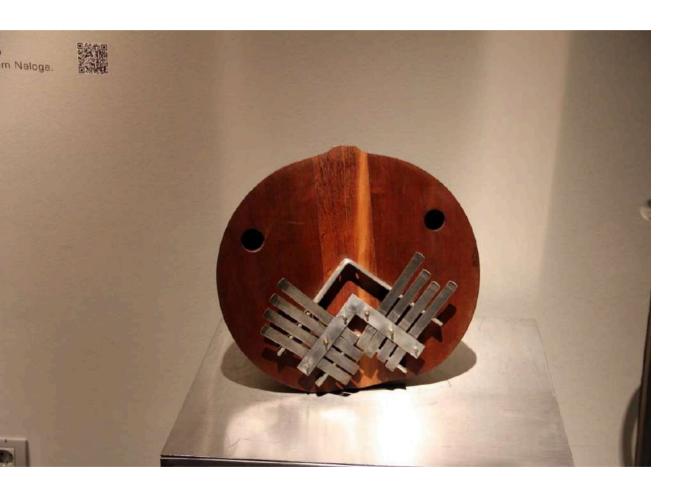




GUIN KISSANJE KABA

lamellophone with large gourd

lamellophone with bottle gourd







### KISSANJE - sky & earth

double faced lamellophone played by two musicians



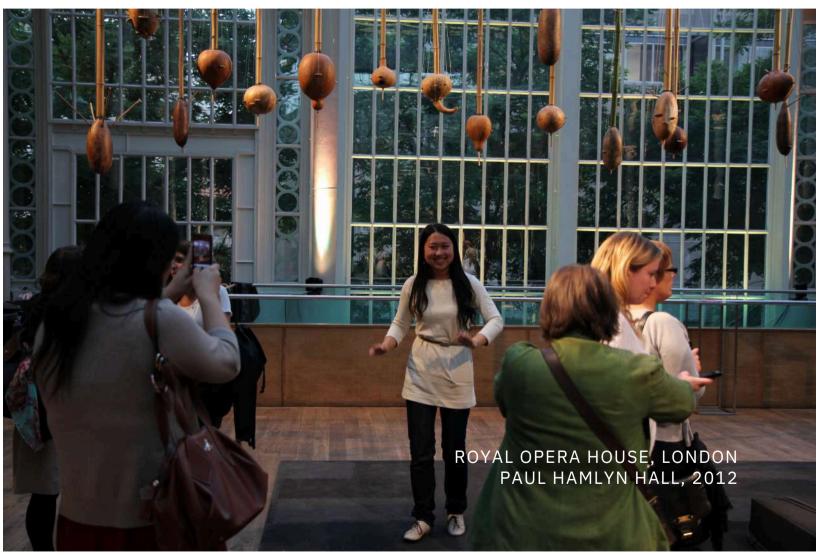






### SONIC BIOMA - sounds of the rain forest

18 suspended elements, gourds, bamboo, nylon strings, speakers, sound track, screen





Merging digital technologies with the design process to create unique musical instruments.



### About PANGEIART

Crafting new instruments with 21° century technology.

PangeiArt is a company that designs and builds musical instruments for new to music, interactive exhibitions, live performances, educational programs and music productions.

Since 2001, PangeiArt has been closely collaborating with foundations, museums, cultural centers, galleries, ensembles, composers, film directors and producers.

Our services include, developing multiplayer musical instruments, the touring exhibition INSTRMNTS, with more then 30 unique musical instruments and sound installations with workshops and performances. We also create music for film, dance, opera and for our own projects with a unique set of musical instruments.

We make use of digital technologies such as 3D modeling, CNC machining, laser cutting and 3D printing for the development of new contemporary musical instruments. We also test them using Finite Element Analysis (FEA) simulation software.

Our process starts digital and ends with a beautiful physical object. "Born digital musical instruments" allow us to control every aspect in their construction from design, materials and testing to fabrication and assembly.

INSTRMNTS were exhibited at:
Afrika Müseum, Netherlands;
Philharmonie Luxemburg;
National Museums of Scotland;
Centro Cultural de Belém, Lisbon;
Royal Opera House, London;
National Centre for Craft and Design, UK;
São Luiz Teatro Municipal, Lisbon;
SESC São Carlos, Brazil;
Teatro Colsubsidio, Bogota;
National Anthropology Museum, Luanda;
and many more.



Born in Angola, composer and designer Victor Gama grew up playing traditional instruments such as the kisanji, part of a family of African lamellophones that includes the mbira and kalimba. These early experiences deeply inform the design, sound, and symbolism of the instruments featured in the exhibition. They carry forward a dialogue between ancestral traditions and contemporary expression.

